



Florence County Government

Procurement Department

June 16, 2015

ADDENDUM NO. 2- COWARD BALL FIELDS (BID NO. 32-14/15)

Florence County is sending to all interested firms clarification information and answers to frequently asked questions (FAQs) concerning this request for proposal. The deadline for questions has passed; this should be the final Addendum for the Bid. Our answers are highlighted in blue and underlined. Please include this sheet with your proposal.

1. In regards to grassing, the end date of the project would be estimated around October. There will be little to no "grow in" time for the sprigging or the seeding prior to the grass going dormant for the winter months. There is a good chance the sprigging at the least will have to be completed again in the spring, due to the grass not establishing good root growth thru the winter. Not sure if anyone has brought this to your attention, but we have had poor results in the past with sprigging that late in the year, let alone not having permanent irrigation on the site. A grassing company would be hard pressed to warranty a project with facing these conditions. We took the question to Florence County Parks & Recreation and they agreed that this is a concern. Unfortunately sprigging is going to be one of the last items performed on the project, so pushing the sprigging earlier (Late August/early September) is not a viable option. If we cannot get it done in the late fall, then the sprigging will have to be postponed until after the last game in spring 2016 - probably late May or early June. Please make sure that this contingency is included on your bid.

If this happens, some temporary grassing would be required per SC DHEC on the fields, for sediment control. Assume a 30-foot strip around the field perimeters. Also assume at least one fine grading pass in the spring, to smooth out eroded areas prior to sprigging.

2. What is the pond depth and can it be over-excavated if necessary? The pond has a four-foot minimum depth to discourage the growth of cattails. There is no maximum depth other than the limit of the contractors backhoe arm. The site was balanced as far as cubic yardage of dirt, so there would be little point in making the pond deeper unless it is to

make up for a shortage of dirt. However, the Contractor can certainly over-excavate if it is within reason and does not change the bid amount.

3. Can the pond be used for irrigation? Yes, it can. We are assuming, based on the soil type and historically wet site conditions, that the pond will stay filled with water. The proposed water level would be near the ditch invert in the parking lot, so it would be between 2 to 4 feet below the existing ground level in the fields, depending on where you are standing. The pond bottom would be 7 to 8 feet below the existing ground surface. With that said, we expect that water can be pumped from the pond to the grass under very little head.
4. On the bid quantities on page 2 of the Bid Sheet, where is the 60 feet of 18" RCP? Also, the 24" RCP length is 184 feet, not 120 feet. Please clarify. You are correct. The take-off was from an earlier iteration of the project; the 60 feet of 24" RCP leaving the pond used to be 18". So use the following quantities on the Bid:

18" RCP = 0 feet

24" RCP = 184 feet

By using the same quantities, all bidders are bidding on the same project scope.

5. How will "Removal/Replacement of Unsuitable Soils" be paid if encountered? Give us a unit cost for Removal/Replacement (Muck & Fill) of unsuitable soils. We do not anticipate muck & fill on this project – there is very little load-bearing area, and the largest vehicle we expect is a maintenance pickup truck. The soil would have to be extremely bad for us to authorize removal, and we would not authorize removal without consulting with our engineer first.

As for how it is paid, we would measure out the area to be mucked, and log how deep the removal area extends. The payment would be per cubic yard removed at the unit rate on the bid.

Sincerely,



Patrick D. Fletcher, CPPB
Procurement Director